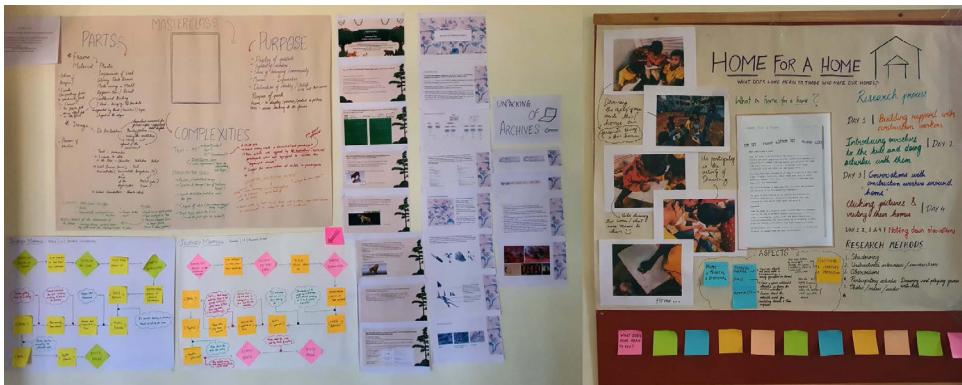


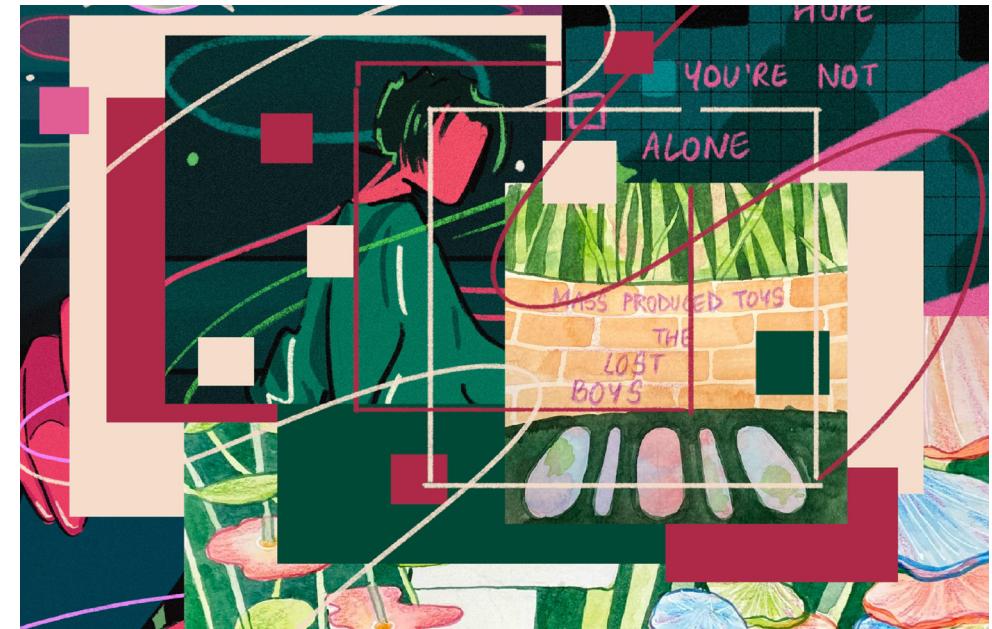
UPON SUCCESSFUL COMPLETION OF THIS COURSE GRADUATES WILL HAVE DEVELOPED THE FOLLOWING CAPABILITIES:

- » Experiment, choose context-sensitive media and create meaningful work
- » Use multiple lenses to extract, interpret and engage with information
- » Engage with communities using varied art and design tools and methodologies
- » Emerge self-identity through ethical dilemmas, limitations and challenges
- » Strategically intervene and innovate towards change communication
- » Emerge practice with reflections on interdependence and symbiosis



4 Years | Undergraduate Professional Program

**Bachelor of Design (B.Des) in
Information Arts & Information Design Practices 2026**



FOR FURTHER INFORMATION

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INFORMATION ARTS & INFORMATION DESIGN PRACTICES 2026

Information shapes how we live, connect, and make decisions. From social media to artificial intelligence, from ecological challenges to cultural change, our personal and collective lives are increasingly mediated by complex information systems. The four-year Undergraduate program in Information Arts and Information Design Practices at SMI offers intense, immersive, and systematic training to explore innovative ways to construct and craft information, tell stories, and responsibly create communication. On one hand, with information arts, you will explore the role of art in the current information-driven age by breaking down disciplinary boundaries and initiating conversations on artistic practices. On the other, with information design, you will engage in the practice of presenting information effectively and meaningfully by combining principles of design and communication. As you train in the course, you will be prepared for careers and leadership across diverse cultural spaces, communities, environmental organisations, and industries.

ELIGIBILITY

As per AICTE guidelines published on the admissions page of the Srishti Manipal Institute (SMI) website.

MEDIUM OF INSTRUCTION

English (All our transactions and transcripts will be in English).

DURATION

8 semesters (4 years); must be completed within 6 years from the start of the course of study.

MAJOR AND MINOR

Navigation for students under the CBCS is provided through the choice of an academic major and minors. In addition to this, there is a choice of open electives, through General Studies and Interim.

An Academic Major typically consists of a Core Curriculum, with prescribed units of study. The Core Curriculum may comprise of the discipline specific studios. The choice of learning units taken as an academic major may also include similar discipline specific studios chosen from the other specialised courses.

An Academic Minor is a student's second choice and has its own prescribed units of study. A minor is chosen from learning units offered as prescribed as chosen from an interdisciplinary studies cluster other than the one in which their course is located.

CURRICULUM COMPONENTS	SEMESTER
Generic Skills	1, 2
Contextual Enquiry	1, 2
Performance of Understanding	1, 2
Disciple Specific Studios	3, 4, 5, 6
Design Charette	3, 4, 5, 6
Internship	Between 6 & 7
Project	7
Term Paper	7
Thesis	8
Exhibition	8
Open Electives	1, 2, 3, 4, 5, 6
Workshops	1, 2, 3, 4, 5, 6, 7
General Studies	1, 2, 3, 4, 5, 6, 7
Ability & Skill Enhancement Courses	1, 2, 3, 4, 5, 6
Holistic Education (HED)	1, 2, 3, 4, 5, 6

DESCRIPTION OF CURRICULUM COMPONENTS

FOUNDATION STUDIES introduces students to basic principles and tools of Art and Design through contextual studies and hands-on learning and is common to all courses.

STUDIOS are learning spaces where students develop core skills and knowledge, while navigating in a trans-disciplinary environment.

WORKSHOPS provide intense learning experiences in making and doing, across the different disciplines.

GENERAL STUDIES are designed to develop and broaden one's world view and sharpen critical thinking and communication skills.

ELECTIVES allow students to expand their skills, develop interests and provide opportunities for travel and exchange.

ABILITY & SKILL ENHANCEMENT COURSES

(AEC), (SEC) include learning units that enable enrichment of knowledge specific to a discipline, or are skill-based and provide hands-on-training and competencies.

CHARETTES are end of semester challenges that allow students to apply their learning from the studios and workshops to participate in brief-driven, quick-fire design assignments.

INTERIM is an open elective that encourages exploration through an open-ended framework for learning by engaging with artistic practices. Contemporary artists are invited from all over the world to lead place-based projects.

INTERNSHIP in an art or design studio/organization / industry provides students an opportunity to refine and apply their learning in a professional environment.

TERM PAPER allows the integration of theory and reflection with practice or artefact creation.

PROJECT involves the application, synthesis and demonstration of capabilities acquired, and is a qualifier to the thesis.

THESIS PROJECT in the final year is the synthesis and demonstration of capabilities acquired. The first semester includes a qualifying research project; the second a Final Thesis project which is interdisciplinary, within a current context.

HOLISTIC EDUCATION (HED) provide opportunities for students to stay healthy as well as broaden their talents in various activities.

CURRICULUM COMPONENTS

(This list may be amended and is listed here as indicative of the program of study)

SEMESTER 1 & 2 ODD & EVEN

FOUNDATION STUDIES

(Common and Compulsory to All Specialisations)

Studio

Generic Skills
Contextual Enquiry
General Studies
Interim (Learning Expeditions)

SEMESTER 3 - ODD DISCIPLE SPECIFIC STUDIOS

Studio
Workshops

SEMESTER 4 - EVEN

OPEN ELECTIVE - INTERIM DISCIPLE SPECIFIC STUDIOS

Studio
Workshops

SEMESTER 7 - ODD PRE-THESIS PROJECT

TERM PAPER

SEMESTER 8 - EVEN THESIS PROJECT

EXHIBITION

SEMESTER 5 - ODD DISCIPLE SPECIFIC STUDIOS

Studio
Workshops

SEMESTER 6 - EVEN OPEN ELECTIVE - INTERIM DISCIPLE SPECIFIC STUDIOS

Studio
Workshops