







Postgraduate Arts Program | Master of Arts

MA in Design Education



FOR FURTHER INFORMATION

BINDU CHANDANA bindu.chandana@manipal.edu

DESIGN EDUCATION

Design practices are increasingly coming under scrutiny for the most pressing concerns of the 21st century world, that of ecological crisis, socio-political ideologies, cultural shifts and power relations. This places demands and expectations on design education of how it enables practitioners and researchers in the field: to navigate complex realities, interrogate established notions, revitalizing and reconfiguring their own practice to spearhead both transformation for themselves and within the world.

Srishti Manipal envisages Design Education as an integrated and synergistic practice of research, creativity and education. India's unique ecosystem of creative industries, craft traditions, living heritages and plural cultures of living, making and being offers invaluable opportunities to nurture reflective, ecologically responsive and creative professional practitioners and researchers in art and design fields.

NAVIGATE | NEGOTIATE | NURTURE

The Postgraduate Programs at Srishti Manipal are designed with the overarching theme of **Engage and Experience** through which each student embarks on a journey that is creative and well supported.

All programs have three driving lenses - **Navigate, Negotiate and Nurture**.

Students are expected to:

Navigate this program through self directed inquiries that are conducted either on campus and in studios, or in the field.

Negotiate their learning through a choice-based system that includes a choice made through learning units offered in the Learning Hub and/or Writing Centre.

Nurture thier enquiries through a mentor-led program that gives them a chance for building a portfolio of transdisciplinary projects, wherein they can hone their skills and generate capabilities that foster deeper understandings developed in real-world or imaginary contexts.

Applicants to these programs of study must be capable of independent study and research, and appreciate a studio-based learning culture.

CURRICULAR COMPONENTS	SEMESTER
Studio, Workshop	1, 2, 3
Seminar, Colloquium	1, 2, 3
Project, Transdisciplinary Research, Practicum	1, 2, 3
Independent Study	1, 2, 3
Internship, Work Experience	2, 3
Culminating Performances of Understanding	1, 2, 3, 4
Interlude	2
Self Directed Inquiry, Portfolio	1, 2, 3
Capstone	4
Conference	4

ELIGIBILITY

Published on the admissions page of the Srishti Manipal website.

MEDIUM OF INSTRUCTION

English (All our transactions and transcripts will be in English)

DURATION

4 semesters/2 years (Must be completed within 4 years from the start of the course of study)

DESCRIPTION OF CURRICULUM COMPONENTS

STUDIOS encourage active, contextual learning where students develop core disciplinary skills and knowledge. Studios facilitate collaborative and creative design solutions to complex, open-ended problems. Disciplinary studios are learning spaces where students develop core disciplinary capabilities, while navigating a trans-disciplinary environment.

WORKSHOPS provide intense learning experiences in making and doing, across the different disciplines.

SEMINARS are spaces for investigating a particular idea, topic, praxis, etc. by discussion and/or dialogue, and may also involve critiques, pin-ups, presentations, etc. of either works-in-progress or completed works for feedback.

SELF DIRECTED INQUIRY is continuous through each semester and allows articulation of personal lines of inquiry through the term. This culminates each semester in a performance of understanding that allows for the demonstration of this continuous engagement in inquiry or design.

INTERNSHIP/WORK EXPERIENCE involves working in an industry or a design studio/artist or art studio for a prescribed period of time.

CAPSTONE is the culmination of the research, capabilities and knowledge gained over the last three semesters. Students are required to submit their design output and a mandated thesis document. Students are mentored during this final project and go through seminars to get feedback from faculty and peer groups.

INDEPENDENT STUDY is self-led and enables the pursuit of deeper understanding as a supplement to taught units. **TRANSDISCIPLINARY RESEARCH** facilitates collaborative and creative design solutions to complex, open-ended problems in specific contexts. It provides intense research experiences in making and doing, across the different disciplines through Centres, Labs and Ateliers.

PORTFOLIO involves the development of a reflective and curated body of work, which represents professional practice over a time period that is cumulative from semester to semester and is evidence of practice, research and inquiry.

INTERLUDE or the in-between is an experimental space for pause, reflection, discussion, and an active, performative engagement. The vision is to create a space that lies in the intersection between academic learning and the commons, where diverse modalities are encouraged.

PROJECTS facilitate collaborative and creative design solutions to complex, open-ended problems in specific contexts. They provide intense learning experiences in making and doing.

PRACTICUMS are designed to provide students with practical work experience. Practicums can also open many opportunities to network and make important contacts within the industry or expertise in the field.

COLLOQUIUM is an informal meeting or seminar which is usually of an industry/ academic nature where different researchers/ scholars/experts disseminate their 'works' and invite questions.

FIELD WORK/PRACTICE involves experiential, embodied engagements including those in the workplace. Practice includes self-study and reflective documentation (for example, journaling and maintaining reflective blogs).



UPON SUCCESSFUL COMPLETION OF THIS COURSE GRADUATES WILL HAVE DEVELOPED THE FOLLOWING CAPABILITIES:

- Capability for generative learning (e.g. conceptual sketches, prototypes, journals, discussion forums, digital platforms, podcasts, videocasts, construction of proto-theory etc.) through questions, drawings, play, dialogues, reason, imagination, beauty and aesthetics.
- Capability to adapt and self- revitalise by seeking new experiences, engaging with diverse traditions of thought, experiment and reconfiguring one's own practice.
- Capability to go beyond vulnerabilities by setting & sustaining personal purpose, goals & vision pertinent to one's own reality, in formal and informal settings.
- Capability to practice inclusive and humanising pedagogies through participative approaches (facilitation, co-design, co-create & DIWO) and emergent & wholeness disposition versus end driven.

The Postgraduate Arts Program is an inquiry led learning process that offers engagements through a Learning Hub (disciplinary units shown below) as well as projects, practice and transdisciplinary research. The Learning Hub also offers choices for allied and electives from across the Master of Arts Program as published in the respective course prospectus. The Writing Centre enables critical and creative expression across programs in reflective documentation, artist's journaling, proposal and thesis writing, and research.

CURRICULUM COMPONENTS

SELF DIRECTED INQUIRY

PORTFOLIO

(This list may be amended and is listed here as indicative of the program of study)

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SEMESTER 1 – ODD THE LEARNING HUB			
Studio	y Studies)	C T	
SMDE507	Critiques of Design Education]) _	
Seminar (Theory & Understanding)			
SMDE521	Reflecting on the Idea of	_	
	Education-Assumptions &	_	
	Distinctions	S	
Knowledge	Enhancement (Ability or Skills)		
Workshop			
SMDE515	Doodling in Design: A Reflective	٧	
	Conversation with Situation	5	
SMII599	Media, Methods and Formats A		
SMVC517	PRINT/PRODUCTION		
	TECHNIQUES	D	
SMEE591	Rediscovering Garden	_ T	
SMIA513	The Maker's Space	- 11	
DISCIPLINARY PROJECT			
TRANSDISCIPLINARY RESEARCH			
INDEPENDENT STUDY			
INTERNSHIP			
PRACTICUM			

_	SEMESTER INTERLUDE Open Election THE LEARN	E ve IING HUB	
_	(Disciplinary Studio	y Studies)	
_	SMDE516	Systemic Design-Towards Preferred Change	
	Seminar (Tl	neory and Understanding)	
	SMDE510	Why Philosophy	
_	Knowledge Workshops	Enhancement (Ability or Skills)	
	SMDE508	Constructing Narratives	
	SMUD516	Participatory Governance	
	SMIA514	The Maker's Space	
_	DISCIPLINARY PROJECT		
_	TRANSDISCIPLINARY RESEARCH INDEPENDENT STUDY		
_	INTERNSHI	P	
	PRACTICUM		
	SELF DIRECTED INQUIRY		
	PORTFOLIC		
	COLLOQUII	UM	

SEMESTER 3 - ODD

THE LEARNING HUB

(Disciplinary Studies)

Studio

SMDE511	Making as Understanding	
Seminar (Theory & Understanding)		
SMDE523	Design Epistemologies - A Diagnosis	

Knowledge Enhancement (Ability or Skills) Workshop

	People Place and Participatory
	Learning
SMII5119	Becoming wing, river, tail, tree
SMEE591	Rediscovering Garden
SMIA513	The Maker's Space

DISCIPLINARY PROJECT
TRANSDISCIPLINARY RESEARCH
INDEPENDENT STUDY
INTERNSHIP
PRACTICUM
SELF DIRECTED INQUIRY
PORTFOLIO

SEMESTER 4 – EVEN CAPSTONE: RESEARCH PROPOSAL

CAPSTONE: RESEARCH PROPOSAL CAPSTONE





Images courtesy Srishti Institute of Art, Design and Technology

For more information on the programs and courses

www.srishtimanipalinstitute.in Help Desk: +919071784747 Direct: +918049000800 admissions@srishtimanipalinstitute.in

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